

# FUSION 360 TUTORIALS CO2 CARS

## Table of Contents



	<b>Chapters</b>	<b>Page</b>
<b>Component</b>	<b>1 Blank .....</b>	<b>1-1</b>
<b>Component</b>	<b>2 Body E .....</b>	<b>2-1</b>
<b>Component</b>	<b>3 Body Form.....</b>	<b>3-1</b>
<b>Fusion CAM</b>	<b>4 Body Toolpaths .....</b>	<b>4-1</b>
<b>Mastercam</b>	<b>5 Fusion Form Body to Mastercam 2020.....</b>	<b>5-1</b>
<b>Mastercam</b>	<b>6 Body Toolpaths .....</b>	<b>6-1</b>
<b>Component</b>	<b>7 Front Wheel.....</b>	<b>7-1</b>
<b>Component</b>	<b>8 Rear Wheel.....</b>	<b>8-1</b>
<b>Component</b>	<b>9 Axles.....</b>	<b>9-1</b>
<b>Component</b>	<b>10 Washer .....</b>	<b>10-1</b>
<b>Component</b>	<b>11 E Clip.....</b>	<b>11-1</b>
<b>Assembly</b>	<b>12 Assembly.....</b>	<b>12-1</b>
<b>Drawing</b>	<b>13 Drawing.....</b>	<b>13-1</b>
<b>Component</b>	<b>14 Eye Screw with Joints .....</b>	<b>14-1</b>
<b>Component</b>	<b>15 Cartridge with Joints .....</b>	<b>15-1</b>
<b>Decal</b>	<b>16 Decal Flames for Body.....</b>	<b>16-1</b>
<b>Render</b>	<b>17 Render .....</b>	<b>17-1</b>
<b>Flow Sim</b>	<b>18 Analyze in Wind Tunnel .....</b>	<b>18-1</b>

