



A. Add Decal.

Step 1. Download the decal image from http://www.cudacountry.net/html/fusion_toc.html web page and save to your Downloads folder.

Step 2. Open your **BODY RAIL FORM** file.

Step 3. Click **Top** on View Cube .

Step 4. On the Solid tab **SOLID** click Insert Menu > **Decal** .

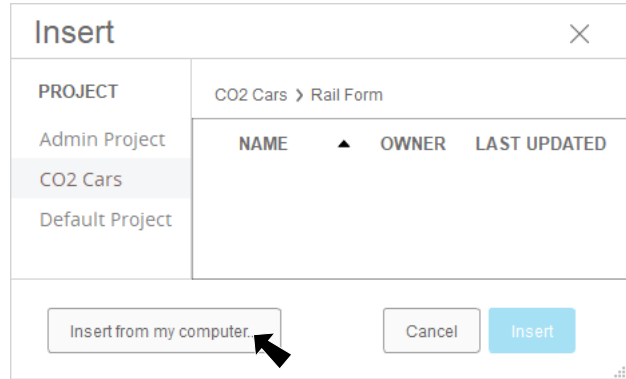


Fig. 1

Step 5. In the Insert dialog box, **Fig. 1**
Click **Insert from my computer** button
Navigate to Downloads folder and select **flamesblue.png** file.
Click Open.

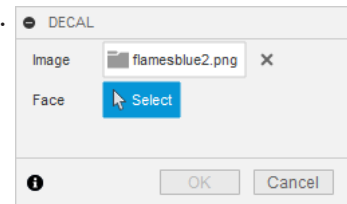



Fig. 2

Step 6. In the Decal panel set, **Fig. 2**
Zoom-in on **rear edge of top Body face**, **Fig. 3**
Click **top Body face at center close to rear edge**, **Fig. 4**.
Click **Fit**  (**F6**) on the Navigation Bar.

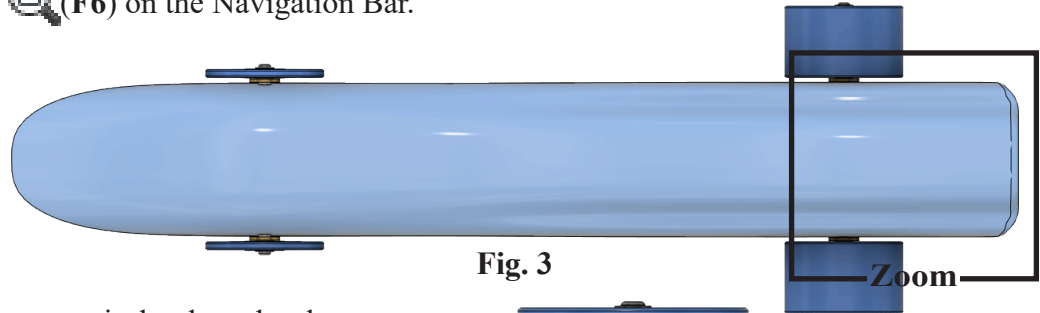


Fig. 3

Tip: Fusion can not precisely place decal, so try to click the centerline of Body at rear edge as reference point.

Top face centered at rear edge

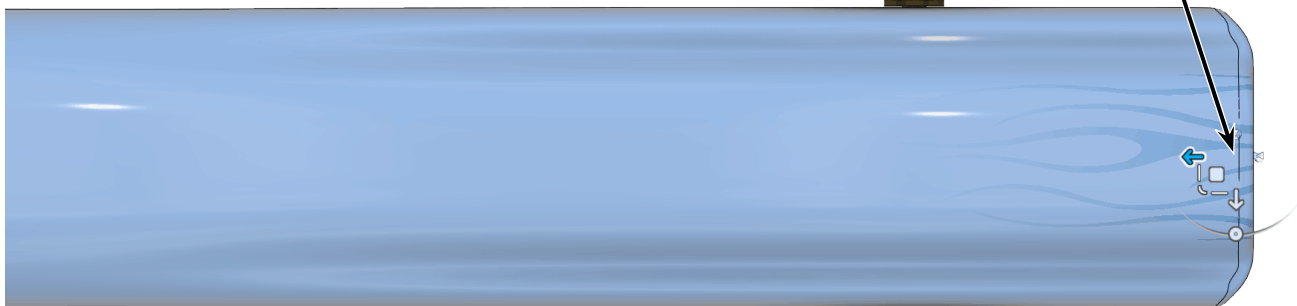



Fig. 4

Step 7. In the Decal panel set, **Fig. 5**
 Scale Plane XY **2.2**
Horizontal Flip 
 X Distance **160**

Click **Right View** on View Cube
 Z Angle **2**
 Uncheck **Chain Faces**
 click OK.

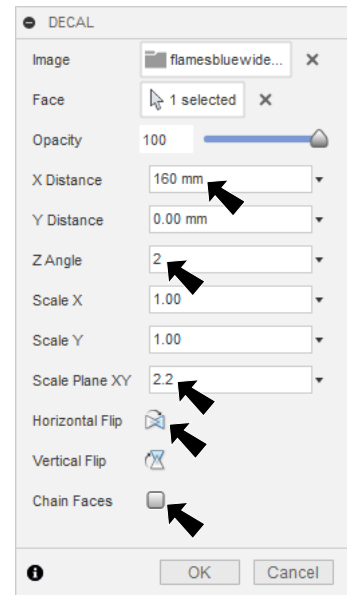


Fig. 5

Step 8. Save. Use **Ctrl-S** and press ENTER.

Tip: To Suppress (Hide) or Delete decal use the Timeline, **Fig. 8**.

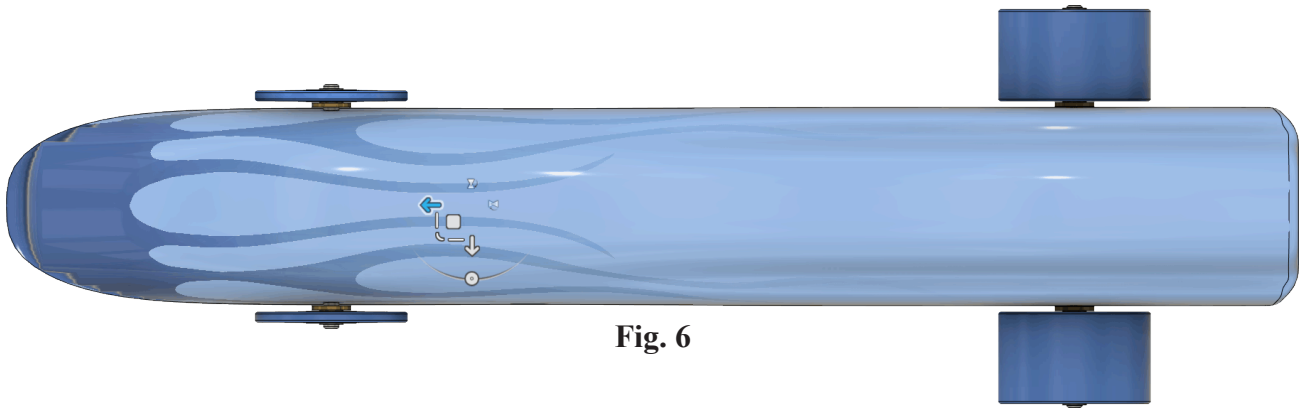


Fig. 6

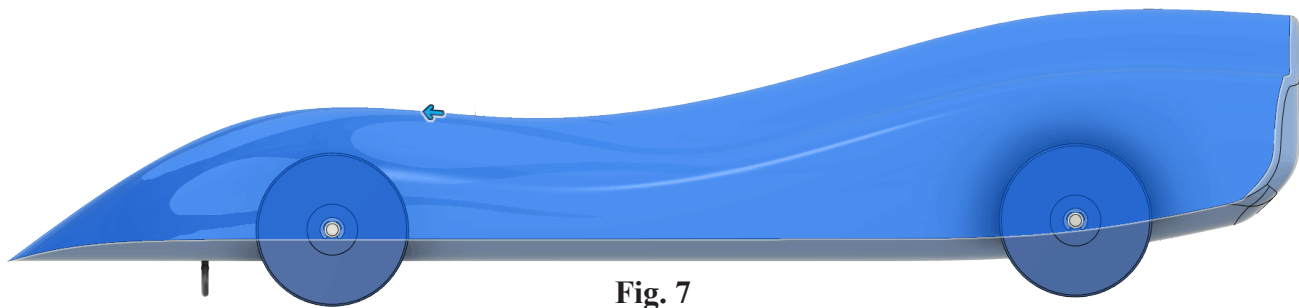


Fig. 7

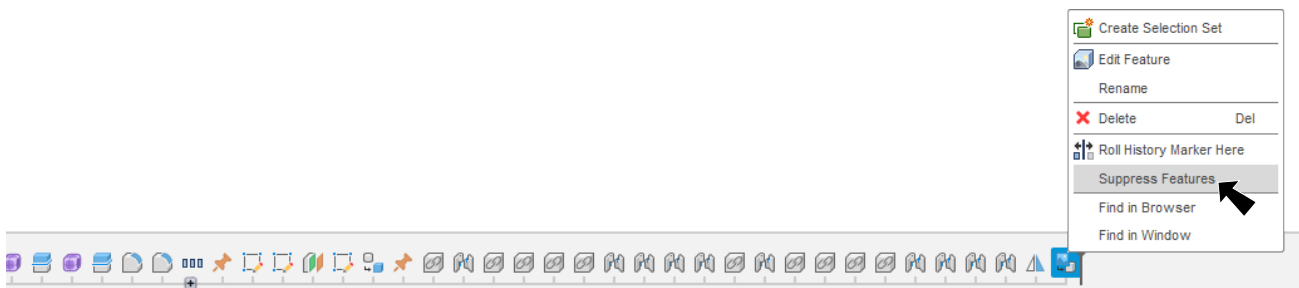


Fig. 8