






A. New File.

Step 1. Click File Menu > New.

Step 2. In the New Document dialog box, select **Web** and **Low**. Click Create.

B. Draw Sun.

Step 1. Hold on the **Rectangle Tool**  and click **Oval Tool**  (O) in the toolbar.

Step 2. Click the **Fill Color**  at the bottom of the toolbar to open the color pop-up menu and click **No Color** , Fig 1.

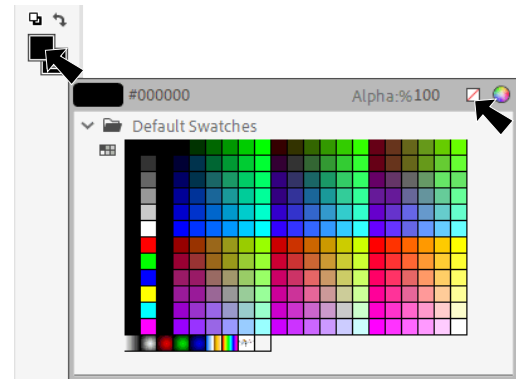


Fig. 1

Step 3. Draw a circle for the sun, Fig. 2. Hold down Shift key when dragging to constrain shape to a circle.

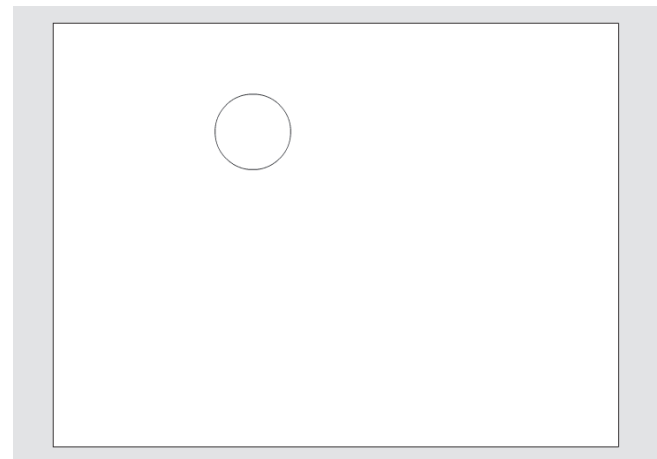


Fig. 2

C. Create Symbol for the Sun.

Step 1. Click the **Selection Tool**  (V) in the toolbar.

Step 2. Click the circle to select it.

Step 3. Click Modify Menu > Convert to Symbol (F8).

Step 4. In Convert to Symbol dialog box, Fig 3.
Name key-in **Sun**
Type **Graphic**
Registration **center grid**
click OK.

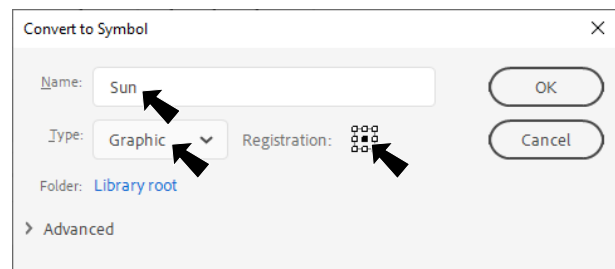


Fig. 3


Step 5. Save (Ctrl-S).

D. Save File As 'sun'.

Step 1. Click File Menu > Save As.

Step 2. Key-in **sun** for the filename and press ENTER.

E. Edit Symbol-Draw Sun Face.

Step 1. Click **Edit Symbols**  at the left end of the Timeline and click **Sun**, Fig. 4.

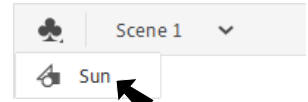





Fig. 4

The Sun is now a symbol, whenever you edit the sun you have to go to the symbol using Edit Symbols .

Step 2. **Show All** (Ctrl-3).

Step 3. Click the **Pencil Tool**  (Shift-Y) in the toolbar and confirm **Smooth Mode**  modifier.

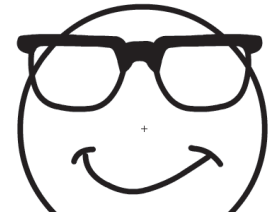


Fig. 5

Step 4. Draw the sunglasses and mouth, Fig. 5.

F. Fill with Paint Bucket Tool.

Step 1. Click the Paint Bucket  in the toolbar.

Step 2. Select a color for the lenses of the sunglasses.

Step 3. Fill the lenses of the sunglasses, Fig. 6.

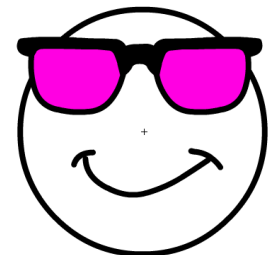



Fig. 6

G. Insert Keyframes in frames 1-6.

Step 1. Click the **Selection Tool**  (V) in the toolbar.

Step 2. Click **Timeline Hamburger Menu**  located in the upper-right corner of the Timeline and click **Preview** from menu, Fig. 7.

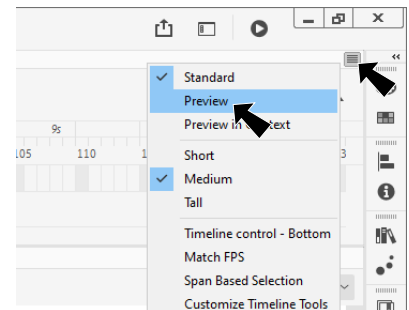


Fig. 7

Step 3. Click **frame 2** of Layer 1 **drag in one motion** across to **frame 6** to highlight frames 2 thru 6, Fig. 8.

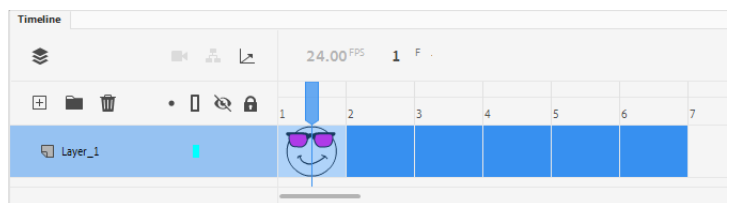


Fig. 8

Step 4. Click Modify Menu > Timeline > Convert to Keyframes (F6), Fig. 9.

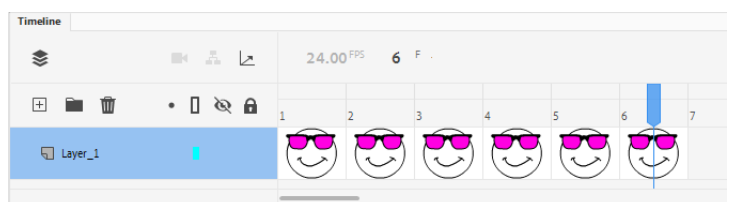


Fig. 9

H. Modify Keyframe 2.

Step 1. Move the **Playhead**  to **key-frame 2** in the Timeline, **Fig. 10**.

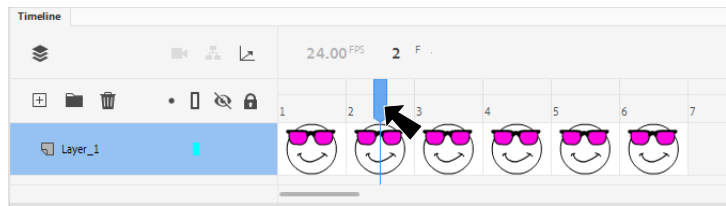


Fig. 10

Step 2. Stretch the left side of the mouth line out to the left, **Fig. 11**.

Step 3. Click the **Pencil Tool**  (**Shift-Y**) in the toolbar.

Step 4. Draw a change to the shape of the mouth, **Fig. 11**.

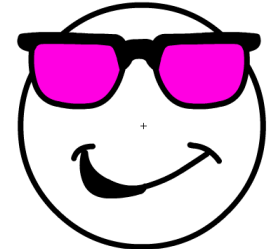


Fig. 11

I. Modify Keyframe 4.

Step 1. Click the **Selection Tool**  (**V**) in the toolbar.

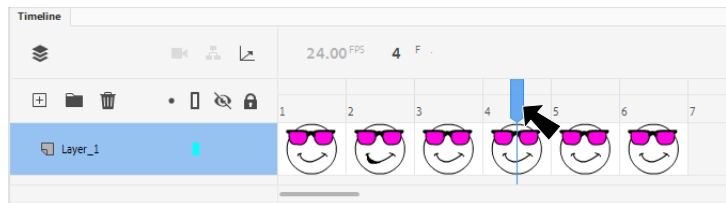


Fig. 12

Step 2. Move the **Playhead**  to **key-frame 4** in the Timeline, **Fig. 12**.

Step 3. Stretch the right side of the mouth line out to the right, **Fig. 13**.

Step 4. Click the **Pencil Tool**  (**Shift-Y**) in the toolbar.

Step 5. Draw a change to the shape of the mouth, **Fig. 13**.

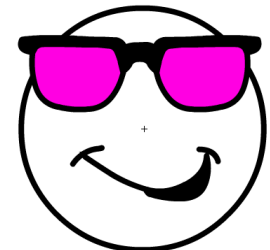



Fig. 13

J. Modify Keyframe 6.

Step 1. Click the **Selection Tool**  (**V**) in the toolbar.

Step 2. Move the **Playhead**  to **key-frame 6** in the Timeline, **Fig. 14**.

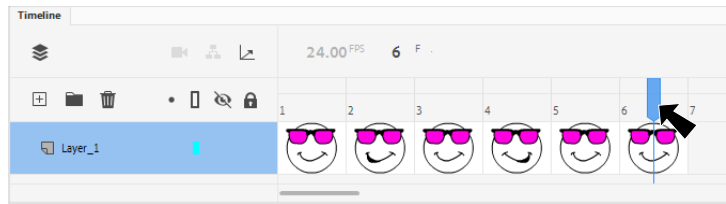




Fig. 14

Step 3. Use the **Selection Tool**  (**V**) and **Pencil Tool**  (**Shift-Y**) to enlarge the mouth, **Fig. 15**.

K. Fill with Paint Bucket Tool.

Step 1. Click the **Paint Bucket**  in the toolbar.

Step 2. Click the **Fill Color**  to open the color pop-up menu. Select a red for the inside of the mouth.

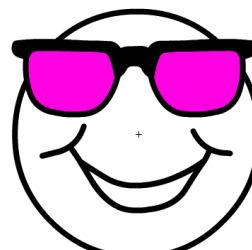


Fig. 15

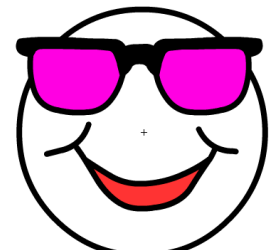


Fig. 16

Step 3. Fill the inside of the mouth, **Fig. 16**.

L. Enlarge the Sunglasses in Keyframe 6.

- Step 1. Click the **Selection Tool** (V) in the toolbar.
- Step 2. Still in keyframe 6, **Shift click** the parts that make up the lenses of the sunglasses, **Fig. 17**. Hold down the Shift key and click all the objects that make up the sunglasses.
- Step 3. Click the **Free Transform Tool** (Q) in the toolbar.
- Step 4. Drag the top middle handle up to scale sunglasses larger, **Fig 18**.
- Step 5. Click **Loop Playback** in the Timeline header.
- Step 6. Drag **Frame Selector** to select all frames, **Fig. 19**.
- Step 7. Click **Play** and click **Pause**.



Fig. 17

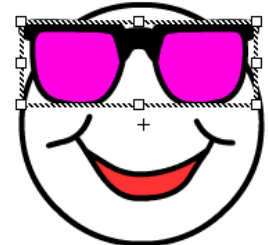


Fig. 18

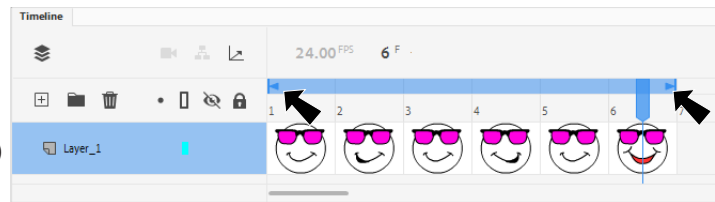


Fig. 19

M. Frame Rate.

- Step 1. In Document Setting panel (Ctrl-J) **Frame rate 12**, **Fig. 20** click OK.

- Step 2. Click **Play**.
- Step 3. **Save (Ctrl-S)**.

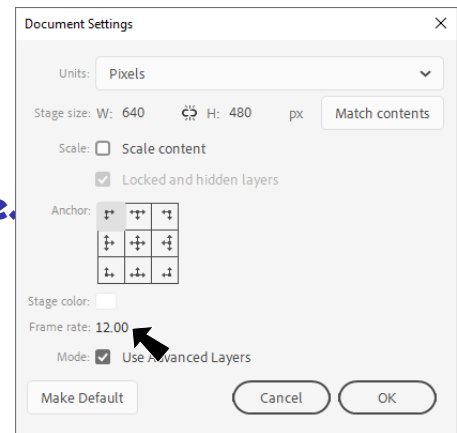


Fig. 20

N. Fill Face with Paint Bucket Tool Each Frame.

- Step 1. Click the **Paint Bucket** in the toolbar.
- Step 2. Click the **Fill Color** to open the color pop-up menu. Select a yellow for the face of the sun.
- Step 3. Fill sun in each keyframe, **Fig. 21**.
Tip: Use . (period) key to advance frame.

O. Delete Sun Outline in Each Frame.

- Step 1. Click the **Selection Tool** (V) in the toolbar.
- Step 2. Delete the outline of the circle in each frame, **Fig. 22**. Click the outline of the sun and delete with the Delete key on the keyboard.
- Step 3. **Save (Ctrl-S)**.



Fig. 21



Fig. 22