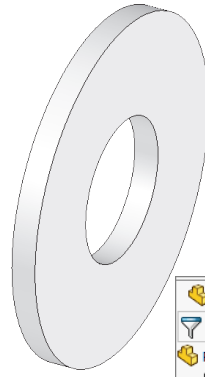




Glider Washer



A. Washer.

Step 1. Click File Menu > New, click **Part (Inch units)** and OK.

Step 2. Click **Right Plane**  in the Feature Manager and click **Sketch**  on the context toolbar, **Fig. 1**.

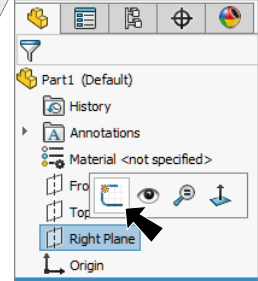



Fig. 1

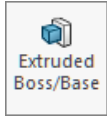
Step 3. Click **Circle**  (S) on the Sketch toolbar.

Step 4. Sketch two circles starting at the Origin , **Fig. 2**.

Step 5. Click **Smart Dimension**  (S) on the Sketch toolbar.

Step 6. Dimension diameters, **Fig. 2**.

Step 7. Click **Features**  on the Command Manager toolbar.

Step 8. Click **Extruded Boss/Base**  on the Features toolbar.

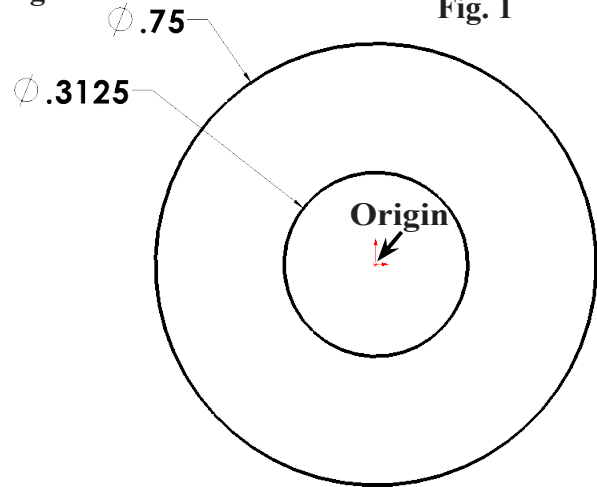




Fig. 2

Step 9. In the Property Manager set:
 under Direction 1, **Fig. 3**
 End Condition **Mid Plane**
 Depth  **.053**
 click OK .

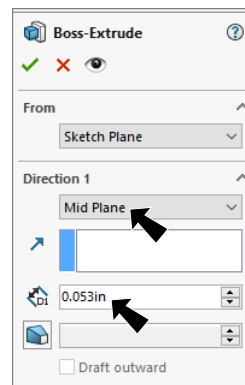


Fig. 3

B. Save as "WASHER".

Step 1. Click File Menu > Save As.

Step 2. Key-in **WASHER** for the filename and press ENTER.

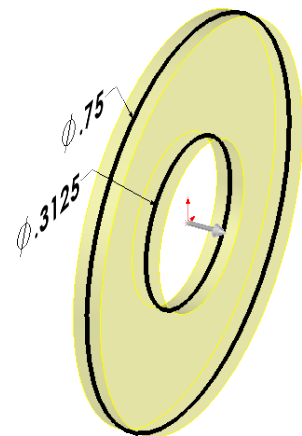


Fig. 4